Calculus IV [2443–002] Quiz III Tuesday, April 4, 2000

Q1]... Write the following triple integral out as a spherical coordinates triple integral.

$$\int_{-3}^{3} \int_{0}^{\sqrt{9-x^2}} \int_{0}^{\sqrt{9-x^2-y^2}} z(x^2+y^2+z^2) dz dy dx$$

Soln: The region is precisely one quarter of a solid ball which is centered on the origin and has radius 3. The quarter is is above the xy-plane and to the positive y half of the xz-plane.

The spherical coordinates description of this region is just

$$0 \le \rho \le 3$$
, $0 \le \theta \le \pi$, $0 \le \phi \le \pi/2$.

Noting that the integrand converts into $\rho\cos\phi(\rho^2)$, and remembering that $dv=\rho^2\sin\phi d\rho d\theta d\phi$, we obtain

$$\int_0^{\pi/2} \int_0^\pi \int_0^3 \rho^5 \cos\phi \sin\phi d\rho d\theta d\phi \,.$$

Q2]... Sketch the region which is described in the following triple integral.

$$\int_0^{\pi/4} \int_0^{\pi/2} \int_0^{\sec \phi} \rho^2 \sin \phi d\rho d\theta d\phi$$

Soln: We build the region up from small blocks which radiate outwards from the origin $(\rho = 0)$ until the horizontal plane z = 1 ($\rho = \sec \phi$). We see this last fact from the definition of spherical coordinates as follows: $\rho = \sec \phi \Rightarrow \rho \cos \phi = 1 \Rightarrow z = 1$. These blocks produce a type of cone with vertex at the origin and base on the plane z = 1. Now we rotate these cones one quarter way about the z axis – from the positive x-axis ($\theta = 0$) until the positive y-axis ($\theta = \pi/2$). Finally, we build up copies of this region from the vertical ($\phi = 0$) until an angle of $\pi/4$ with the z-axis ($\phi = \pi/4$).

Our resulting region is one quarter of a solid cone of height 1 and cone angle (between axis and side of cone) of $\pi/4$. The cone has vertex at the origin, and "base" on the pane z=1. The quarter corresponds to the first octant $x \ge 0, y \ge 0, z \ge 0$.

